Teacher Web development/web design

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After a good experience as a web and software developer, I started my own company "RESPAWN.SARL" and launched the first e-sport and gaming bar in Luxembourg. After operating the bar for 3 years and through a pandemic crisis we finally sold the company and I started teaching for BTS at Lycée des Arts et Métiers.

Trainings & certifications
- 2019: LLLC (C5029) Become team manager
- 2018: Uipath Infrastructure and Solution Architect (Uipath)
- 2018: Leading SAFe 4 Agilist (Scaled Agile Inc)
- 2018: SCRUM Master (SCRUM Alliance)
- 2017: Automation Anywhere Advanced RPA certification (Automation Anywhere)
- 2017: Uipath Advanced Developer (Uipath)
- 2012: Object-Oriented Programming with eventattitude, Brussels (Belgium)

Education
- 2011: Bachelor in graphic design, web and cross-media – ESIAJ – Namur (Belgium)

Programming languages
- SQL, C#, VB, JAVASCRIPT, HTML, CSS

Valuable skills
- Team Management
- Teacher (3D,2D, UX/UI)
- SCRUM Master (visual management and TFS)
- UI/UX design
- Full technical knowledge (from project management to design and programming)
- Reporting and dashboarding using ElasticSearch and TFS.
- Financial industry knowledge
- ISO27001 Security driven development

Spoken languages
- French: native speaker
- English: fluent

1.1. Freelance development web : from 03/2020 to Current

1.2. MSLux 12/2023 to current

- **Master (Marketing) Teacher Web design and Web development**
  Teaching visual composition, use of photoshop, illustrator and asset creation for Web and mobile, basic knowledge of Web architecture and development pattern.

1.3 Lycée des Arts et Métiers (Luxembourg) : from 09/2022 to Current

- **BTS (Game Programming, IT) Teacher 2D visual design**
  Teaching visual composition, use of photoshop, illustrator and asset creation for 3D development.

- **BTS (Game Programming) Teacher 3D**
  Asset creation using modelling software (Blender) and game engine (Unreal Engine 5)

- **BTS (Game Programming) Teacher UX/UI**
  Teaching user experience and user interface, such as game mechanics from octalysis frameworks, colours theory, persona creation and mobile interface.

2.RESPAWN : from 03/2020 to 08/2023

- **Founder and Managing Director**
  Director of the first E-sport and gaming bar in Luxembourg.

3.DELOITTE : from 09/2015 to 03/2020

- **RPA Architect Developer and Team Leader**
  (Internal and External Consulting since 09/2017)
  Analyse, manage and create RPA projects as a Uipath Architect and Developer.
  Focus on Scrum methodology to deliver Agile release for internal and external clients.
  Consulting for clients : BDL, Morganite, StateStreet, EIB and SGG
  Team leader and recruitment, campus presentation and workshop facilitation.

- **Web/Software Developer**
  (Internal services 09/2015 - 09/2017)
  Daily work in IT Business Support Services team, improvement of existing tools.
  Implementing and debugging new features on existing web applications
  UI/UX expertise

2.FARVEST : from 03/2015 to 09/2015

Web integrator
- Analysing the clients' needs
- Development of websites with wordpress
- Deploying new CMS
- Creating new contents, new post types, custom fields
- Implementing various plug-ins and add-ons
- Customising themes
- Integrating and adapting graphic designs
- Debugging and testing on multi browser and platform (mobile, desktop)
- Optimising SEO and advising on content

3.JCSDYNAMIX: from 02/2014 to 08/2014

Front-end and back-end developer
- Improving the front-end development (implementation of new pages, new options)
- Making sure that search implements all database fields and changes
- Full front-end development (Cutting PSD, integration in corporate PHP template)
- Linking with the client database
- Analyse and meeting participation
- Create functional script, deploy website online
- Adding new features softly to running online website

4.EVENTATTITUDE: FROM 08/2011 TO 07/2013

Software Developer
- Managing databases and developing tools in accordance with clients' charts with a web interface to download information in CSV
- Creating tools for Project Managers to give them direct access to the database information
- Creating websites for events
- Research and Development on interactive softwares using Kinect and mobile devices for events
- Connecting softwares to social media (Facebook, twitter, hyves) and online Databases
- Creating functional scripts and deploying website online
- Creating client-oriented solutions to analyse Database return